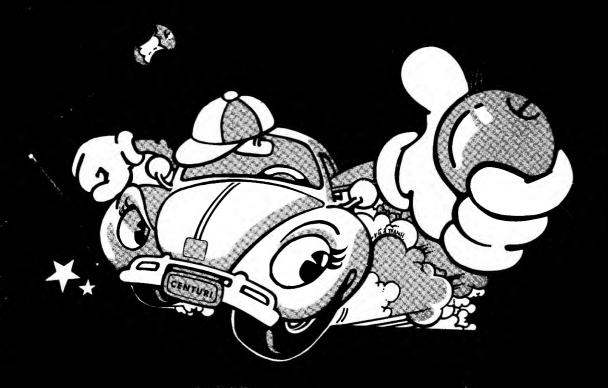
CENULI INC. 011-4641



SERVICE MANUAL

MUNCH MOBILE

CENTURI, INC.

245 W. 74TH PLACE

HIALEAH, FLA. 33014

CUSTOMER SERVICE:

TEL. #(305) 558-5200 (IN FLORIDA)
TEL. #(800) 327-7710 (OUTSIDE FLORIDA)

TELEX: 803694 ANSB CENTURI CABLE: CENTURI

"MUNCH MOBILE"

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USER INFORMATION - F.C.C.

WARNING

THIS EQUIPMENT GENERATES, USES, AND CAN RADIATE RADIO FREQUENCY ENERGY, AND IF NOT INSTALLED AND USED IN ACCORDANCE WITH THE INSTRUCTION MANUAL, MAY CAUSE INTERFERENCE TO RADIO COMMUNICATIONS. AS TEMPORARILY PERMITTED BY REGULATION, IT HAS NOT BEEN TESTED FOR COMPLIANCE PURSUANT TO SUBPART J OF PART 15 OF F.C.C. RULES, WHICH ARE DESIGNED TO PROVIDE REASONABLE PROTECTION AGAINST SUCH INTERFERENCE. OPERATION OF THIS EQUIPMENT IN A RESIDENTIAL AREA IS LIKELY TO CAUSE INTERFERENCE IN WHICH CASE, THE USER AT HIS OWN EXPENSE WILL BE RQUIRED TO TAKE WHATEVER MEASURES MAY BE REQUIRED TO CORRECT THE INTERFERENCE.

INTRODUCTION

"MUNCH MOBILE" IS A MICROPROCESSOR BASED COIN-OPERATED ELECTRONIC GAME, THAT MAKES EXTENSIVE USE OF DIGITAL INTEGRATED CIRCUITRY AND TELEVISION MONITOR CONCEPTS. THIS MANUAL IS DESIGNED FOR THE USE OF MAINTENANCE TECHNICIANS WHO POSSESS A GENERAL WORKING KNOWLEDGE OF SOLID-STATE CIRCUITRY, AND VIDEO MONITOR THEORY. ANY INDIVIDUAL NOT KNOWLEDGEABLE IN THESE AREAS SHOULD NOT ATTEMPT REPAIR OF THE ELECTRONIC PORTIONS OF THE GAME.

IN ADDITION TO THIS MANUAL AND TRAINING IN ELECTRONICS, TROUBLE-SHOOTING AND REPAIR WILL BE FACILITATED BY ACCESS TO GENERAL-TYPE HANDTOOLS, A MULTIMETER, A 50 OR 100 MHZ OSCILLOSCOPE AND A LOGIC PROBE WOULD BE HELPFUL.

TECHNICAL ASSISTANCE IS AVAILABLE BY CALLING (305) 558-5200. QUESTIONS OR COMMENTS CONCERNING "MUNCH MOBILE" OR ANY OF OUR GAMES ARE WELCOME AND SHOULD BE DIRECTED TO:

CENTURI, INC.

CUSTOMER SERVICE DEPARTAMENT
#800-327-7710 (OUTSIDE THE STATE OF FLA.)
#305-556-5888 (IN FLORIDA)

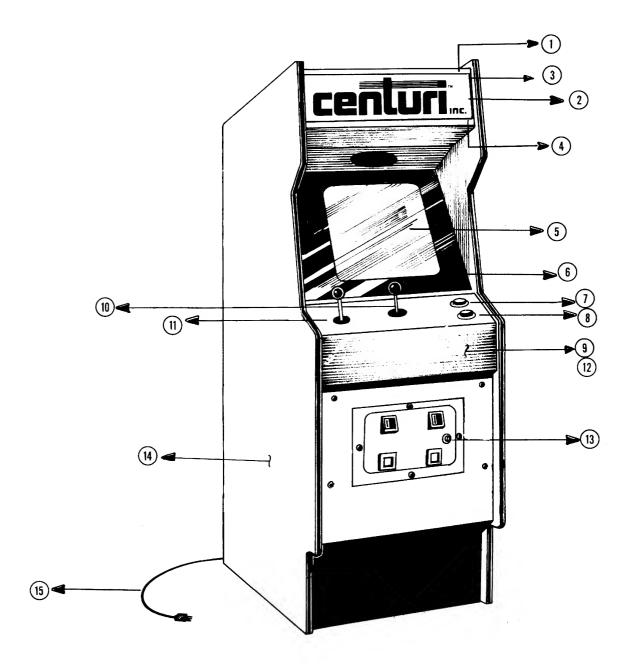
NOTES

NEVER REPLACE ANY COMPONENTS WITH ANYTHING OTHER THAN EXACT REPLACEMENT PARTS.

NEVER REMOVE CIRCUIT BOARD CONNECTIONS WHILE POWER IS ON.

DO NOT REPLACE THE FUSE WITH ANYTHING OTHER THAN THE PROPER VALUE. A
BLOWN FUSE INDICATES AN OVERLOAD CONDITION WITHIN THE GAME. REPLACING
THE FUSE WITH A HIGHER VALUE CAN CAUSE SEVERE DAMAGE TO INTERNAL
COMPONENTS IF AN OVERLOAD OCCURS.

ALWAYS CONSULT THE MANUAL BEFORE ATTEMPTING REPAIRS.



(FIG,1) FRONT VIEW OF CABINET.

MUNCH MOBILE CABINET PARTS LIST

Item	CENTURI P/N	DESCRIPTION:	QNTY.
1.	302-2592	Top angle hold down bracket	1
2.	802-3108	Silk screened marquee panel	1
3.	803-0960	Vinyl trim, 7¼" long	1
4.	302-2530	Glass holding bracket	1
5.	605-0957	Viewing glass	1
6.	804-3125	Silkscreened monitor overlay	1
7.		l - Player start button	1.
8.		2 - Player start button	1
9.		Control panel overlay	1
10.	702-1202	8 - Way micro sw. joystick	1
11.	702-1203	2 - Way micro sw. joystick	1
12.	006-4459	Control panel wired ass'y.	1
13.	009-4694	Coinco coin door	1
14.	004-4326	Wood cabinet ass'y.	1
15.	008-4722	Line cord	1

MUNCH MOBILE - Game Description

The object of "Munch Mobile" is to guide the car on the road, avoiding obstacles and return home without running out of gas. Along the route, objects are collected with a hand protruding from the car. The more fruit collected, the higher the bonus.

The player controls the car with the 8-way joystick and the hand is controlled by the 2-way joystick. This game requires eye-hand coordination and skill in order to pick up the objects and make it back home safely.

Round 1:

Along the route, fruit is collected by the hand. Careful attention is given to avoid injuring the hand against bushes and trees and keep the car on the road without running into the side of the road.

At the bottom of the screen, an apple is displayed that indicates which object will give the extra bonus, if the required number of that object is collected. The fruit is eaten by the car, and the hand should dispose of its residue into the trash cans alongside of the road. Additional fuel for the car may be obtained from the roadside in appropriately indicated gas containers. Halfway along the route is a bridge crossing a river. The fish jumping into the air from the river should be caught. After crossing the bridge, fruits and fuel should still be collected. Rocks and fire trucks should be avoided by the car.

The round is completed by cautiously parking the car in the house's garage.

Round 2:

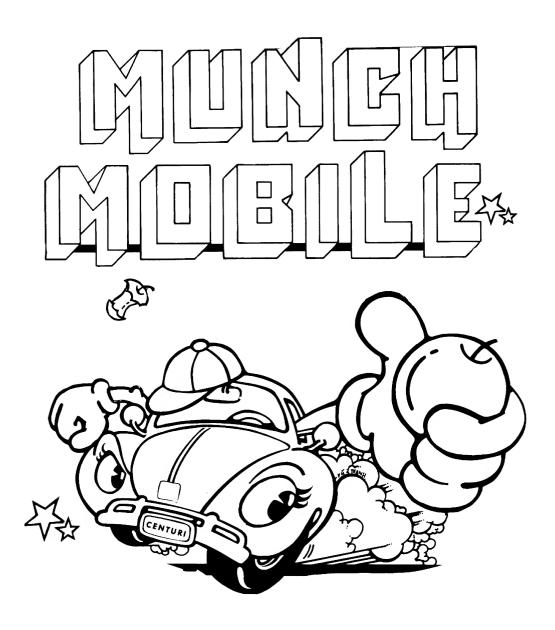
This round is similar to Round 1 except the car moves faster. More objects are added alongside the road and are positioned so they are harder to collect. Cherries are displayed at the bottom of the screen and the required amount should be collected for extra bonus points. There is an intersection of roads in this round where a collision with other vehicles should be avoided. This round is completed in the same manner as in Round 1.

Round 3:

In this round, more curves and intersections are added. Objects to be collected are situated in more difficult locations. The speed of this round is much faster than that of previous rounds. 90 degree curves have been added that require precise timing in maneuvering the car in order to successfully pass them.

Round 4-7:

Each round becomes progressively faster incorporating more curves, with more objects to collect and more obstacles.



INSTRUCTIONS

- 1) Control Munch Mobile with left joystick.
- 2) Control Munch Mobile's hands with right joystick.
- 3) How to score points:
 - Collect fruit, fish, etc. and bring into Munch Mobile.
 - Deposit waste in trash cans.
 - Collect bags of money.
- 4) Bonus scoring:
 - Enter garage at the end of each round.
 Points are determined by <u>speed</u> of Munch
 Mobile and <u>number</u> of objects collected
 during the round.
 - Collect the required number of the designated objects in each round for additional points.
- 5) Don't run out of fuel!

"MUNCH MOBILE"

INSTRUCTION OF DIP SW

Dip Switch #1

D	escript	ion	SWl	SW2	SW3	SW4	SW5	SW6	SW7	SW8
C	oin l									
1	coin/1	play	Don't Care	On	On	On	On			
1	coin/2	play	Don't Care	Off	On	On	On			
1	coin/3	play	Don't Care	On	Off	On	On			
1	coin/4	play	Don't Care	Off	Off	On	On			
1	coin/5	play	Don't Care	On	On	Off	On			
1	coin/6	play	Don't Care	Off	On	Off	On			
1	coin/7	play	Don't Care	On	Off	Off	On			
1	coin/8	play	Don't Care	Off	Off	Off	On			
2	coin/l	play	Don't Care	On	On	On	Off			
2	coin/3	play	Don't Care	Off	On	On	Off			
3	coin/l	play	Don't Care	On	Off	On	Off			
3	coin/2	play	Don't Care	Off	Off	On	Off			
L	coin/l	play	Don't Care	On	On	Off	Off			
L	coin/l	play	Don't Care	Off	On	Off	Off			
L	coin/l	play		On	Off	Off	Off			
L	coin/l	play		Off	Off	Off	Off			
5	2212		CTI	CT-70	CT.T.	G 4				
	onus		SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
	0,000		Don't Care					On	On	On
2(0,000		Don't Care					Off	On	On

Bonus	SWl	SW2	SW3	SW4	SW5	SW6	SW7	SW8
30,000	Don't	-				On	Off	On
	Care							
40,000	Don't	-				Off	Off	On
	Care							
50,000	Don't	-		,		On	On	Off
	Care							
60,000	Don't	-				Off	On	Off
	Care							
70,000	Don't	-				On	Off	Off
	Care							
No Bonus	Don't	-				Off	Off	Off
	Care							

Dip Switch #2

Description	 	SWl	SW2	SW3	SW4	SW5	SW6	SW7	SW8
Number of Car	(1)			On	On				
	(2)			Off	On				
	(3)	7-17-		On	Off				
	(5)			Off	Off				
Stop Picture						Off			
Music on Demo					<u> </u>		On		
Table								Off	· · · · · · · · · · · · · · · · ·
Upright		·				·····		On	
2nd Bonus									
30,000		On	On		····-				
40,000		Off	On				· · · · · · · · · · · · · · · · · · ·		
100,000		On	Off						
No Bonus		Off	Off						
every									

INSTALLATION

Your game was shipped from the factory in ready-to-play condition. A brief inspection is suggested before the machine is removed from the carton. If there is damage to the shipping carton, contact the freight carrier for claim purposes. External damage could indicate possible damage to the cabinet and/or electronics components.

After the carton has been satisfactorily inspected, remove the machine from the shipping carton.

Examine the interior of the game for disconnected wires, cables, or harnesses. Make sure the electronic devices are securely mounted in their sockets, etc. Record the game serial number, since it will be required for reference and servicing.

ELECTRICAL REQUIREMENTS

Unless otherwise specified, this game is set to operate at 110 Volts A.C. (See Fig. 2 and 110/220 VAC conversion instructions.)

Power supply chasis schematic information and parts list are included in this manual.

110/220 VAC CONVERSION INSTRUCTIONS

This game contains a harness configuration which allows the machine to be operated from either a 110 VAC or 220 VAC, 50 $\rm H_Z$ or 60 $\rm H_Z$ power source. All games shipped from Centuri, Inc., are in the 110 VAC configuration. To change to the 220 VAC configuration follow the procedure below.

FIRST: Unplug the machine from the wall outlet to completely eliminate shock hazards.

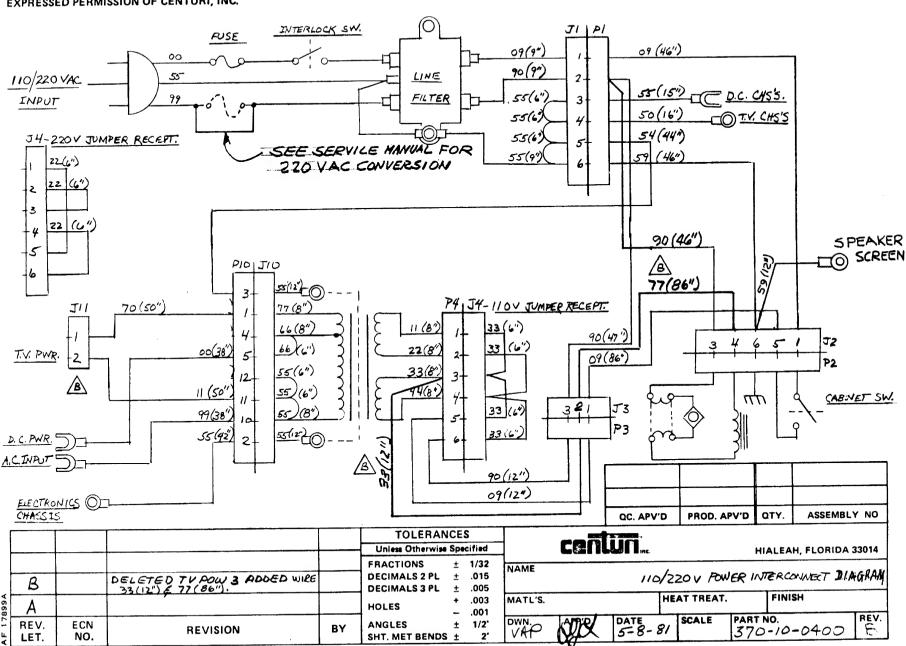
SECOND: Remove the single 3 AMP slow-blow fuse found in the A.C. Distribution Bracket, and install two, 1.5 AMP slow-blow fuses. Next cut the #18 AWG. white jumper at both ends of the fuse holder, and replace the cover.

THIRD: On the game power transformer, locate the "orange" jumper plug which is marked, 110 VAC. Unplug the "orange" jumper, and plug in the "red" jumper marked 220 VAC.

To revert back to 110 VAC, replace the components originally removed from the Steps above.

***NOTE: The common side of the A.C. Line must not be fused in the 110 VAC configuration - Replace the #18 AWG., white jumper wire.

(Refer also to FIG. 2, 110/220 POWER INTERCONNECT DIAGRAM, #370-10-0400B)



ROUTINE MAINTENANCE & SERVICE

Because of the solid state electronic circuitry, this machine should require very little maintenance, and only occassional adjustments. However, it is necessary to take steps to insure this.

The volume control is located on the bottom side of the printed circuit board, farthest from the side of the cabinet, and can be accessed through the rear door.

The video monitor has been properly adjusted before shipping. Occassionally minor adjustments are necessary. Technical information, along with schematics, can be found in this manual. Adjustment controls for the monitor are located on the rear of the monitor.

"DO NOT MAKE ANY ADJUSTMENTS ON THIS MACHINE WHILE THE POWER IS ON!" This machine should only be adjusted by a "qualified" technician.

For Service Information, contact:

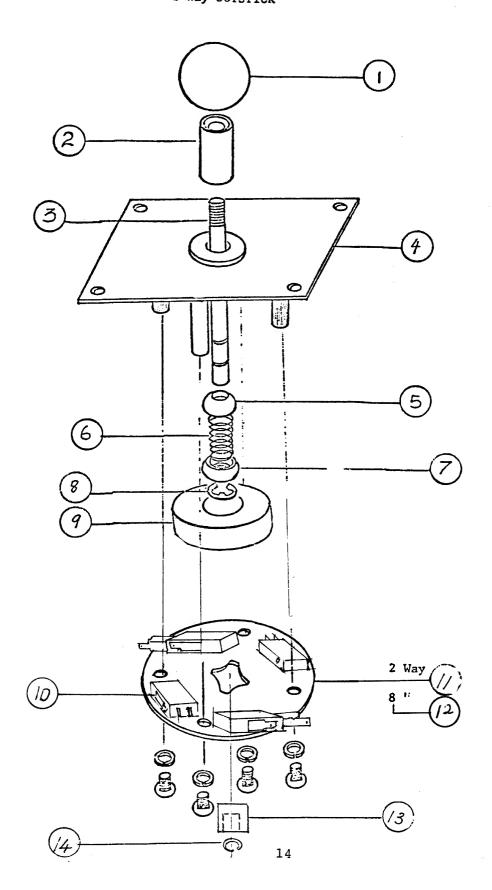
CENTURI, INC.

CUSTOMER SERVICE DEPARTMENT #800-327-7710 (Outside the State of Fla.) #305-556-5888 (In Florida)

POWER SUPPLY

The Computer Board in this game operates most efficiently and reliably when the power supply is set so the voltage on the Board is 5.0 Volts, ±0.1 Volts. To check this, place a meter across 5 Volts, and ground, at the edge connector. If necessary, adjust the screwdriver control on the power supply, so the meter reads between 4.9 and 5.1 Volts.

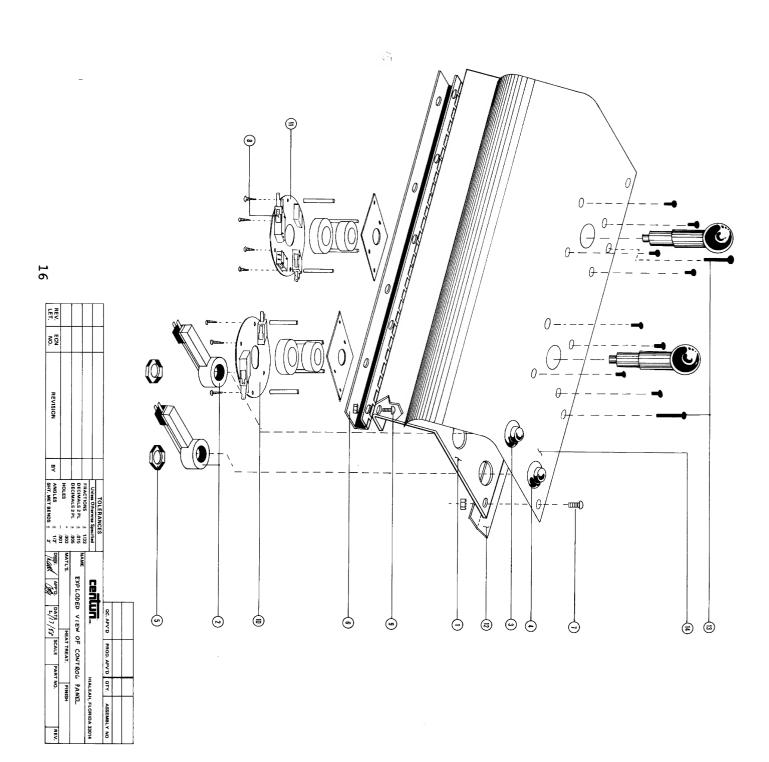
(FIG. 3) EXPLODED VIEW OF JOYSTICK ASS'Y
2- -8 Way JOYSTICK



2/8 Way Micro Switch Joystick

PARTS LIST

Item	CENTURI P/N	DESCRIPTION	QNTY.
1.	409-1183	1 3/8" O.D. Ball	1
2.	607-0028	Spacer	1
3.	607-0029	Shaft	1
4.	409-1186	Top Plate Welding Ass'y.	1
5.	409-1187	Top Ball	1
6.	409-1188	Spring	1
7.	409-1189	Bottom Ball	1
8.	409-1190	E-Ring	1
9.	409-1191	Nylon Actuator	1
10.	409-1160	Micro Switch	2/4
11.	302-2670	2 Way Function Plate Micro	Sw. 1
12.	302-2671	8 Way Function Plate Micro	Sw. 1
13.	702-1199	Roller	1
14.	702-1200	C-Ring	1

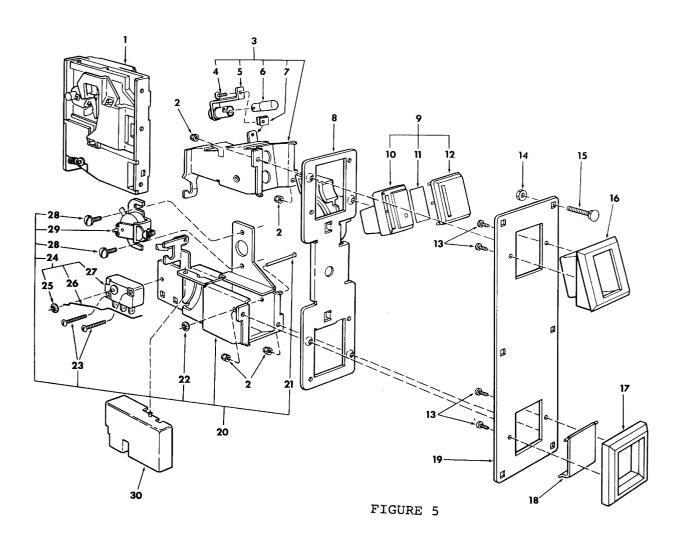


CONTROL PANEL ASS'Y.

PARTS LIST

Item	CENTURI P/N	DESCRIPTION	QNTY.
1.	301-2519	Control panel	1
2.	409-1163	15-0925-01 wico switch w/holder	2
3.	701-1171	15-0520-01 wico red button	1
4.	701-1170	15-0255-01 wico white button	1
5.	103-0951	PAL NWT 19-0254-01 wico	2
6.	306-2661	Hinge	1
7.	111-2322	Carriage bolt, B.O. 10-24 x ½"	6
8.	409-1160	Micro switch	6
9.	111-2323	Carriage bolt, B.O. $10-24 \times 3/4$	' 9
10.	302-2670	2 way micro sw. function plate	1
11.	302-2671	8 way micro sw. function plate	1
12.	302-2585	Deck & glass angle bracket	1
13.	111-2326	Carriage bolt, B.O. 10-24 x 1 3/	4" 2
14.	801-3081	CTR panel overlay	1
15.	409-1186	Top plate welding ass'y.	1

2800-0 FRONT PLATE EXPLODED VIEW 25¢ COIN



Index	Part		Index	Part	
No.	No.	Description	No.	No.	Description
1	5301-10	25¢ Coin Acceptor	16	904588	Coin Inlet Housing
2	400-4	#4-40 Self Locking Nut	17	904590	Coin Return Cover
3	404351	Coin Inlet Chute Assembly	18	904599	Coin Return Door
4	110-4-6	4 x 3/8 Screw	19	404463	Frontplate Assembly, 3-1/8" x 9-1/4"
5	904717	Lamp Socket	20	404350	Coin Return Chute Assembly
6	904716	#47 Lamp (6.3 Volt)	21	905115	Bar
7	904712	Fastener	22	904936	Keeper
8	404464	Inner Panel/Lever Assembly	23	100-4-12	4-40 x 3/4 Screw
9	404348	Coin Return Button Assembly	24	404353	Switch & Wire Assembly
10	904591	Coin Return Button	25	900651	Retainer
11	904703	25¢ Price Decal	26	904710-1	Switch Wire-Silver
12	904589-2	Reject Cover Button (25¢)	27	904845	Switch
13	345-4-5	#4 x 5/16 Pan Head Screw	28	100-6-3	6-32 x 3/16 Screw
14	406-10	#10-24 Hex Nut	29	404354	12 Volt Crem Assembly
		(Mounting Hardware)	30	904762	Switch Cover
15	905022	#10-24 x 1-1/8 Carriage Bolt (Mounting Hardware)	,		

2800-0 FRONT PLATE EXPLODED VIEW

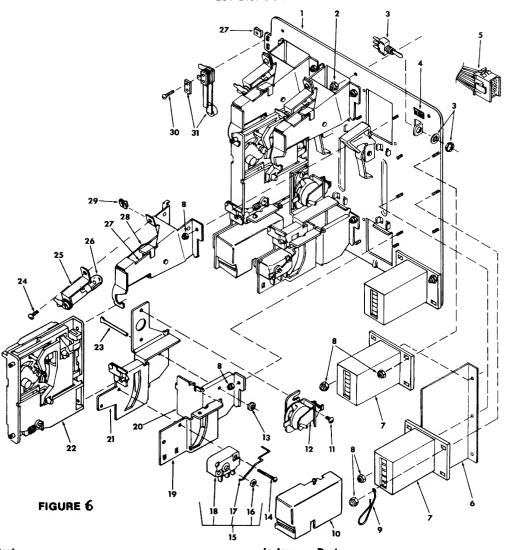
(FIGURE 5)

PARTS LIST

<u>NO</u> .	CENTURI P/N:	MANUFACTURING P/N:	DESCRIPTION:
1.	606-0966	5031-10	25¢ COIN ACCEPTOR
5.	606-0987	904717	LAMP SOCKET
6.	606-0988	904716	#47 LAMP (6.3 VOLT)
8.	606-0990	404464	INNER PANEL/LEVER ASS'Y.
10.	606-0967	904591	COIN RETURN BUTTON
11.	606-0968	904703	25¢ PRICE DECAL
12.	606-0969	904589-2	REJECT COVER BUTTON (25¢)
16.	606-0971	904588	COIN INLET HOUSING
17.	606-0975	904590	COIN RETURN BEZEL
18.	606-0972	904599	COIN RETURN DOOR
19.	606-0991	404463	FRONTPLATE ASS'Y.(3 ¹ /8"x9½")
21.	606-0986	905115	B'AR
25.	606-0963	900651	RETAINER
26.	606-0964	904710-1	SWITCH-WIRE, SILVER
27.	409-1165	904845	SWITCH
29.	606-0983	404354	12 VOLT C.R.E.M. ASS'Y.
30.	606-0982	904762	SWITCH COVER
31.	606-1001	404604	COIN RETURN BUTTON ASS'Y.
32.	606-1000	905425-4	COIN INLET HOUSING

2800 SERIES COIN DOOR EXPLODED VIEW

25¢ U.S. COIN



index No.	Part No.	Description	Index No.	t Part No.	Description
1	404429	Inner Panel With Levers Sub-Assembly	17	904710-1	Silver Switch Wire — for U.S. 25¢ Coin
2	400-8	Nut	18	904845	Switch
3	904782	Toggle Switch	19	904701	Coin Chute
4	904706	Test Switch Decal	20	904598	Coin Return Box
5		Custom Harness Assembly	21	404428	Switch and C.R.E.M. Coil Bracket
6	904822	Insulation			Assembly
7	404352	Coin Counter Assembly (6 Volt D.C.)	22	5301-10	25¢ Acceptor
8	400-4	Nut	23	905115	Bar
9	904722	Wire Key Holder	24	110-4-6	Screw
10	904762	Switch Cover	25	904717	Miniature Bayonet-Base Lamp
11	100-6-3	Screw	20		Socket
12	404354	C.R.E.M. Coil Assembly.	26	904716	#47 Lamp (6.3 Volt)
		12 Volts D.C.	27	404418	Coin Inlet Chute Sub-Assembly
13	904936	Keeper	28	904594	Right Half of Coin Inlet Chute
14	100-4-12	Screw	29	904712	"U"-Type Fastener
15	404353	Coin Switch Assembly for U.S.	30	116-4-8	Screw
		25¢ Coin	31	904704	_
16	900651	Retainer	31	307104	Slam Switch Assembly

2800 SERIES COIN DOOR EXPLODED VIEW

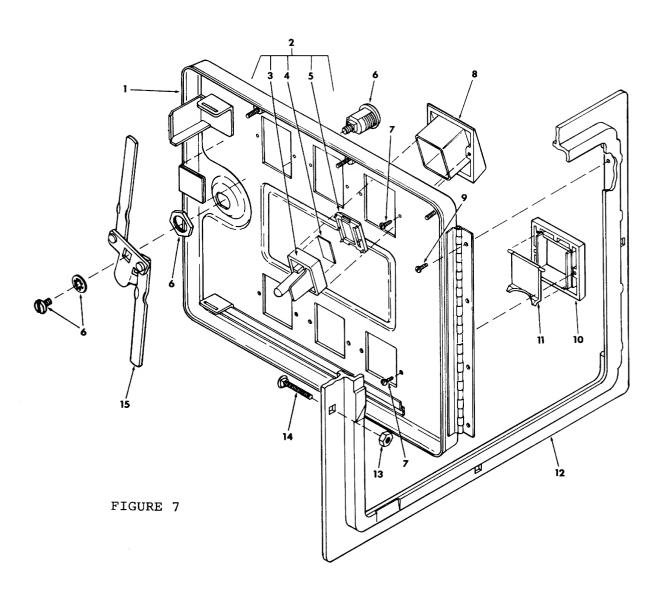
25¢ U.S. COIN

(FIGURE 6)

PARTS LIST

<u>no</u> .	CENTURI P/N:	MANUFACTURING P/N:	DESCRIPTION:
1.	606-0978	404429	INNER PANEL w/LEVERS SUBASS'Y.
3.	409-1166	904782	TOGGLE SWITCH
4.	606-0979	904706	TEST SWITCH DECAL
5.	364-62-1000A		CUSTOM HARNESS ASS'Y.
6.	606-0980	904822	INSULATION
7.	419-1662	404352	COIN COUNTER ASS'Y.
9.	606-0981	904722	WIRE KEY HOLDER
10.	606-0982	904762	SWITCH COVER
12.	606-0983	404354	C.R.E.M. COIL ASS'Y. (12 VOLT D.C.)
17.	606-0964	904710-1	SILVER SWITCH WIRE - FOR 25¢ U.S. COIN
18.	409-1165	904845	SWITCH
19.	606-0965	904701	COIN CHUTE
20.	606-0984	904598	COIN RETURN BOX
21.	606-0985	404428	SWITCH & C.R.E.M. COIL BRACKET ASS'Y.
22.	606-0966	5301-10	25¢ ACCEPTOR
23.	606-0986	905115	BAR
25.	606-0987	904717	MINIATURE BAYONET-BASE LAMP SOCKET
26.	606-0988	904716	#47 LAMP (6.3 VOLTS)
27.	606-0989	404418	COIN INLET CHUTE-SUBASS'Y.
31.	409-1167	904707	SLAM SWITCH ASSEMBLY

2800 SERIES COIN DOOR EXPLODED VIEW 25¢ U.S. COIN



Index No.	Part No.	Description	Index No.	Part No.	Description
1	404341	Coin Door Only (2 Coin)	7	345-4-5	Screw
	404341-1	Coin Door Only (3 Coin)	8	904588	Coin Button Housing
2	404348-1	Coin Return Button Assembly for	9	325-4-4	Screw
		U.S. 25¢ Coin	10	904590	Coin Return Bezel
3	904591	Coin Return Button	11	904599	Coin Return Cover
4	904703	U.S. 25¢ Price Decal	12	904581	Coin Door Frame, 11-5/8" x 13-3/8"
5	904589-2	Coin Return Button Cover for U.S. 25¢ Coin			Mounts in a 10-3/8" x 12-3/16" Opening
6	904707-1	Lock Assembly	13	406-416	Hex Nut
		•	14	904734	Carriage Bolt
			15	404357	Locking Arm Assembly

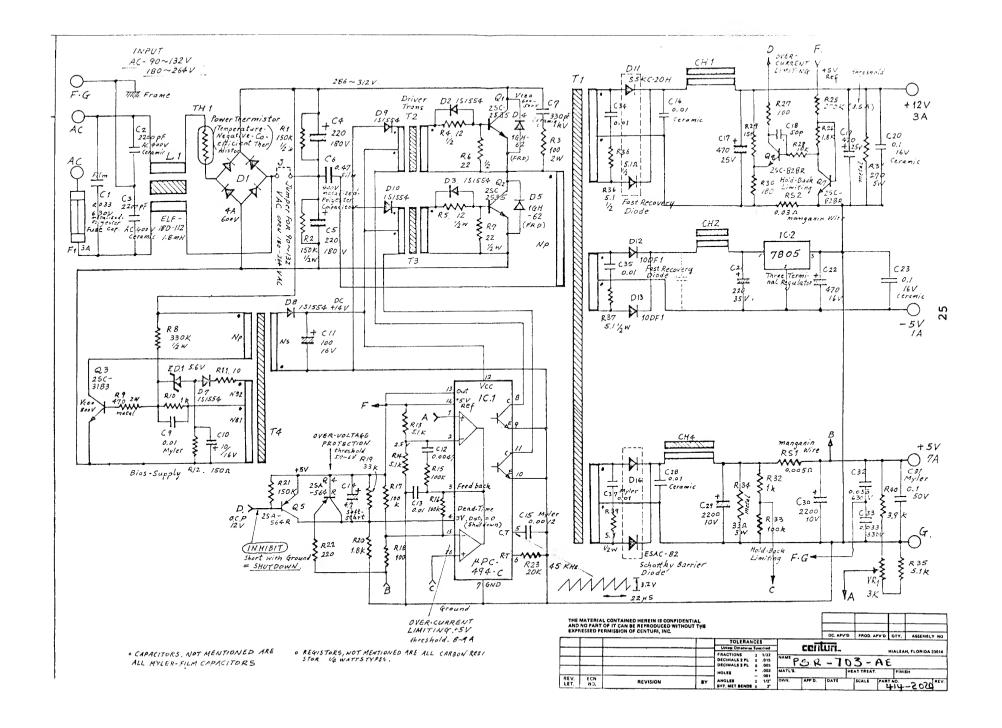
2800 SERIES COIN DOOR EXPLODED VIEW

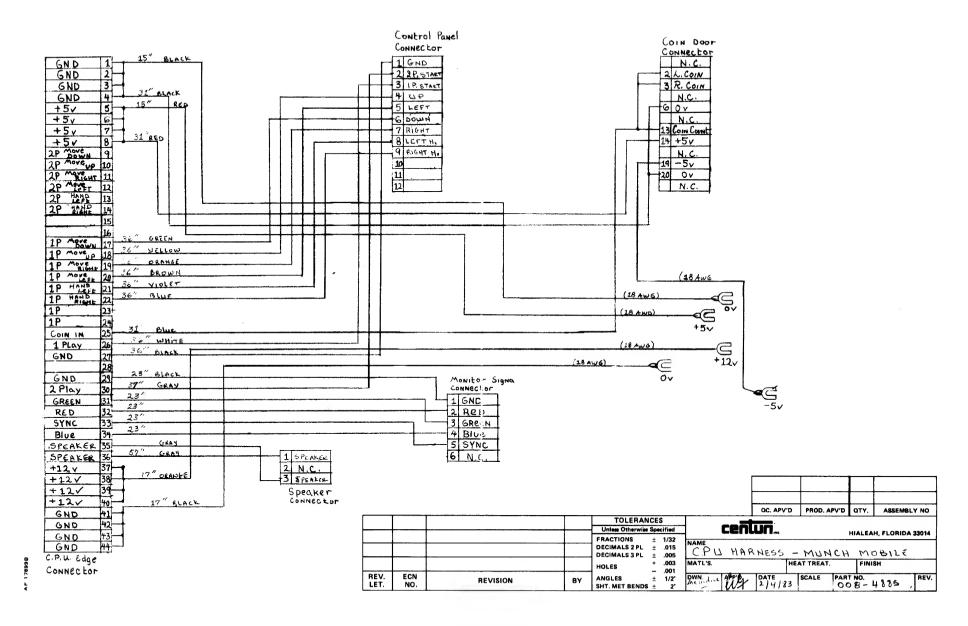
25¢ U.S. COIN

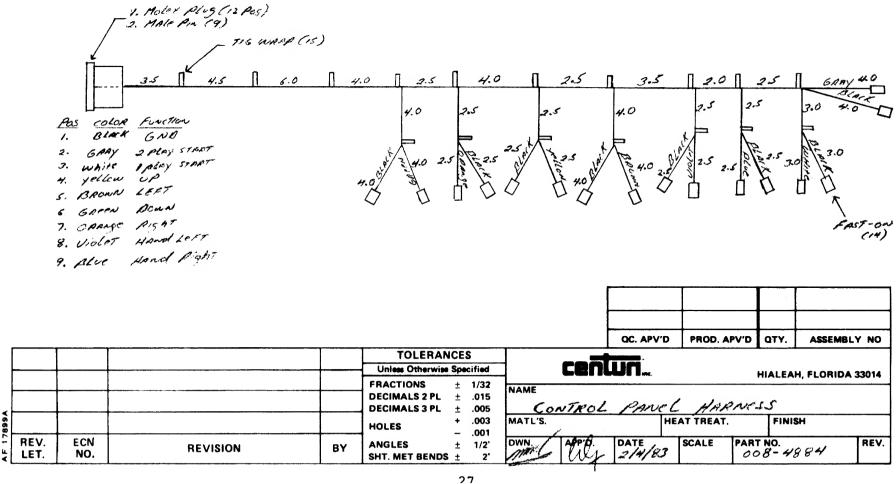
(FIGURE 7)

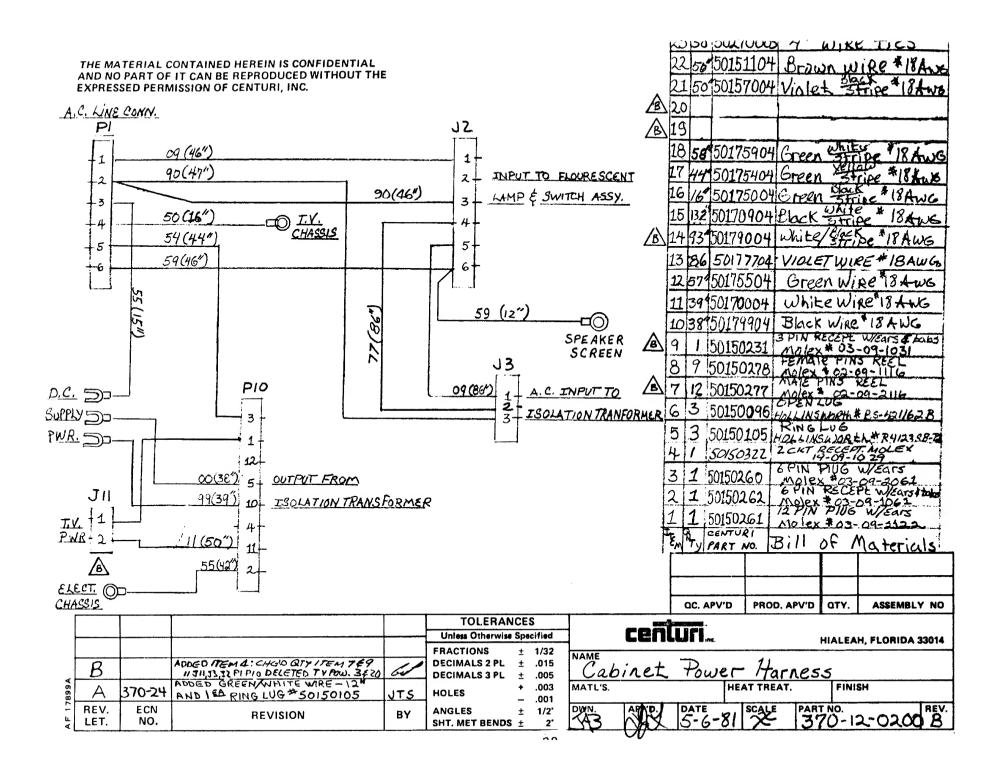
PARTS LIST

NO.	CENTURI P/N:	MANUFACTURING P/N:	DESCRIPTION:
i.	606-0974	404341	COIN DOOR ONLY (2 COIN)
2.	606-0976	404348-1	COIN DOOR BUTTON ASS'Y. FOR U.S. 25¢ COIN
3.	606-0967	904591	COIN RETURN BUTTON
4.	606-0968	904703	U.S. 25¢ PRICE DECAL
5.	606-0969	904589-2	COIN RETURN BUTTON COVER
6.	606-0970	904707-1	LOCK ASSEMBLY w/KEYS
8.	606-0971	904588	COIN BUTTON HOUSING (INLET HOUSING)
10.	606-0975	904590	COIN RETURN BEZEL
11.	606-0972	904599	COIN RETURN COVER
12.	606-0973	904581	COIN DOOR FRAME (11 5/8"x12 3/8")
15.	606-0977	404357	LOCKING ARM ASSEMBLY
16.	606-1001	404604	COIN RETURN BUTTON ASS'Y.
17.	606-1000	905425-4	COIN INLET HOUSING









BILL OF MATERIALS

MUNCH MOBILE

PART NUMBER:	DESCRIPTION:	QTY.:	
501-0165	74LS11 Triple 3-Input and	2	
501-0112	74LS10 Triple 3-Input Nand	2	
501-0146	74LS164 8Bit Shift Register	1	
501-0102	74LS00 Quad 2-Input Nand	4	
501-0153	74LS08 Quad 2-Input and	1	
501-0129	74LS107 Dual J-K Flipflop w/clear	2	
501-0121	74LS74 Dual D-Type Flipflop	6	
501-0114	74LS20 Dual 4 Input Nand	6	
501-0108	74LS04 Hex Inverter	8	
501-0156	74LS32 Quad 2-Input or	5	
501-0135	74LS174 Hex D-Type Flipflop	1	
501-0137	74LS161 Synchronous 4 Bit Counter	2	
501-0141	74LS157 Quad 2 To Line 1 Multiplex	10	
501-0200	74LS138 3 To 8 Line Mulitplexer	1	
501-0184	74LS163 4 Bit Binary Counter	7	
501-0139	74LS85 4 Bit Magnitude Comparator	3	
501-0125	74LS86 Quad 2-Input Excl or	6	
501-0207	74LS283 4 Bit Binary Full Adder	12	
501-0205	74LS273 Octal D-Type FF	3	
501-0202	74LS245 Tristate Octal Tranceiver	3	
501-0117	74LS30 8-Input Nand	1	
501-0439	74LS158 2 To 1 Data Sel./MPXR	2	
501-0133	74LS166 8 Bit Shift Register	3	
501-0440	74S201 Static Ram.	10	
501-0174	74LS191 Sync. Up/Down Binary Counter	2	
501-0209	74LS366 Hex Tristate Inv. Buffer	4	
501-0158	74LS175 Quad D-Type Flipflop	1	

Con't.

PART NUMBER:	DESCRIPTION:	QTY.:
501-0172	74LS155 Decoder	1
501-0156	74LS32 Quad 2-Input Or	1
501-0224	555 Precision Timer	1
501-0204	74LS374 Octal D-Type Tristate	1
501-0148	74LS151 1 To 8 Data Multiplexer	1
501-0146	74LS164 8 Bit Shaft Register	1
501-0170	74LS139 2 To 4 Line Decoder	1
501-0250	Z-80A Microprocessor	2
500-0008	2732 4KX8 E Prom	4
500-0023	2764 E Prom	3
506-1000	8 Position Dip Switch	2
514-1570	40 Pin IC Socket	2
514-1572	28 Pin I.C. Soldertail Socket	3
514-1571	24 Pin I.C. Soldertail Socket	4
501-0290	MB3712 FUJITSU Audio Amp	1
501-0233	MB3713 FUJITSU Audio Amp	1
408-3007	Heat Sink Munch Mobile	2
409-1238	P.C.B. Toggle Sw.	1
501-0205	74LS273 Octal D-Type FF	9
501-0131	74LS153 Dual 4 To 1 Multiplexer	2
501-0133	74LS166 8 Bit Shaft Register	4
501-0153	74LS08 Quad 2-Input And	3
501-0161	7407 Hex Buffer OC	2
501-0202	74LS245 Tristate Octal Tranceiver	2
501-0141	74LS157 Quad 1 To 1 Line Multiplex	7
501-0405	2114 lk. x 4 Static Ram 300NS.	6
501-0214	74LS244 Octal Buffer/Driver	7

Con't.

PART NUMBER:	DESCRIPTION:	QTY.:
501-0135	74LS174 Hex D-Type Flipflop	3
501-0438	MB7124E I.C.	1
501-0125	74LS86 Quad 2-Input Excl or	5
501-0112	74LS10 Triple 3-Input Nand	2
501-0108	74LS04 Hex Inverter	4
501-0121	74LS74 Dual D-Type Flipflop	4
501-0102	74LS00 Quad 2-Input Nand	3
501-0117	74LS30 8-Input Nand	1
501-0253	74IS373, Octal D-Type Latches	1
501-0207	74LS283 4 Bit Binary Full Adder	3
501-0165	74LS11 Triple 3-Input And	1
501-0176	74LS367 Hex Buffer Tristate Output	1
501-0200	74LS138 3 To 8 Line Multiplexer	2
504-1031	330 OHM 1/4W 5% 9 Pin Resis.	6
504-1024	1K OHM 1/4W 5% 9 Pin Sip	3
504-1036	4.7 K 1/4W 5% Res. Array 9 Pin	2
503-0417	10K OHM 1/4W 5% Resistor	19
503-0453	2K OHM 1/4W 5% Resistor	12
503-0436	6.8 K OHM 1/4W 5% Resistor	3
503-0413	1K OHM 1/4W 5% Resistor	5
503-0403	1.2K OHM 1/4W 5% Resistor	9
503-0406	100K OHM 1/4W 5% Resistor	1
515-0705	0.1 MFD 16V Ceramic Disc Capacitor	56
515-0748	100PFD, 50V, Disc Ceramic Cap.	1
503-0400	2.2K OHM 1/4W 5% Resistor	1
517-0765	0.1 MFD 50V Mylar Capacitor	4
517-0766	0.001 MF 50V Mylar Cap.	2

Con't.

PART NUMBER:	DESCRIPTION:	QTY.:	
500-0023	2764 E Prom	4	
507-0569	15 MHZ Crystal	1	
514-1572	28 Pin I.C. Soldertail Socket	4	
401-1379	6 Pos. Sq. Pin R. Angle Wafer	1	
401-1381	60 Pos. P.C.B. Str. Header	2	
515-0705	0.1 MFD 16V Ceramic Disc Capacitor	39	
515-0822	270 PFD. 25V. Disc Ceramic Cap.	3	
517-0766	0.001 MF 50V Mylar Cap.	1	
517-0763	0.0047 MFD 25V Mylar Capacitor	1	
503-0413	1K OHM 1/4W 5% Resistor	2	
503-0405	4.7K OHM 1/4W 5% Resistor	2	
503-0433	220 OHM 1/4W 5% Resistor	1	
515-0806	10PF 50V 5% Ceramic Capacitor	1	
516-0819	100 MFD 16V Radial EE Capacitor	1	
515-0821	Capacitor Strip (M.M.)	2	
504-1036	4.7 K $1/4$ W. 5% Res. Array 9 Pin	2	
513-1146	A2001UC01-1 P.C.B. Card	1	
514-1588	14 Pin S.I.P. Socket	2	
513-1147	A2001UC03 P.C.B. Card	ı	
501-0446	2114A-10L Static Ram	6	
501-0441	MB8416-20 (6166)	3	

Con't

PART NUMBER:	DESCRIPTION:	QTY.:
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516-0805	1000 MFD 25V Axial EE Capacitor	3
516-0819	100 MFD 16V Radial EE Capacitor	4
516-0821	47 MFD 25V Radial Electrolytic Cap.	2
516-0818	10 MFD 16V Aluminum EE Capacitor	2
510-0679	V06B DIODE	2
510-0611	1S1588 DIODE	2
401-1378	40 Pos. Str. P.C.B. Header w/Eject.	1
401-1379	6 Pos. Sq. Pin R. Angle Wager	1
519-0869	10 MFD 16V Dipped Tantalum Cap.	1
519-0859	2.2 MFD 16V Tantalum Capacitor	1
401-1380	60 Pos. P.C.B. Trans. Connector	2
513-1145	A2001UC02-1 P.C.B. Card	1
515-0821	Capacitor Strip (M.M.)	2
501-0237	AY-3-8910 P.S.G.	2
501-0190	74LS259 8-Bit Latch	1
508-0002	MB3614 Or LM324J Op-Amp.	1

